













MAGE NOIR

SOLO MODE ACHIEVEMENTS 1/2

-  **EASY PEASY**
—
Win any scenario with 20+ HP left
-  **UH WHAT?**
—
Lose any scenario with more than 0 HP
-  **CHAAAAARGE!**
—
Win any scenario without channeling spells
-  **GRAND FINALE**
—
Win any scenario by inflicting all your damage in 1 turn
-  **BOSS RUSH (EASY)**
—
Defeat all 3 easy scenarios in a row.
(Your health, deck and board does not reset between scenarios)

-  **CLOSE CALL**
—
Win any scenario with 1 HP left
-  **NO MORE TRUMP CARD**
—
Win any scenario without using "Callback to present"
-  **RIGHT ON TIME**
—
Win any scenario with no cards left in your deck
-  **MINE!**
—
Win any scenario without trading Mana
-  **BOSS RUSH (HARD)**
—
Defeat all 3 hard scenarios in a row.
(Your health, deck and board does not reset between scenarios)


MULTIPLAYER

-  **BACKSTAB**
—
Kill a friend and win a scenario in the same turn
-  **LAST ONE STANDING**
—
Win a scenario with 4 players being the only one left alive

-  **NO ONE LEFT BEHIND**
—
Win a scenario with 4 players and everyone alive
-  **SUDDEN DEATH**
—
Have all players killed by the Adversary in the same turn

MAGE NOIR


SOLO MODE ACHIEVEMENTS 2/2

 **ELEMENTAL WIN**


Win each scenario with a deck only comprised of cards from the selected element


 **HEAD TO HEAD**




Win each scenario with the Adversary on top of the deck at the beginning







THE DUKE (EASY)



     

THE DUKE (HARD)

THE DRUID (EASY)




     



     



THE DRUID (HARD)




     

THE REAPER (EASY)

THE REAPER (HARD)